#	Authors	Title	Day
1	Adriana Wilde	Equality, Diversity, and Inclusion in the CS Curriculum	
2	2 Alina Berry and Sarah Jane Delany	A Research-Driven Toolkit to Enhance Gender Balance in Computing Education	
3	Tom Crick, Tom Prickett, Emma Anderson, Ian Watson, Neeranjan Chitare and Christina Vasiliou	Disruptors in Educational Technology: A Futurespective Case Study of UK Computing Academics	
Z	Glenn Strong, Ben North, Sara Fiori, Brian Gillespie	Pytch — supporting learners over the bridge from blocks to text	
5	Andrew Muncey	Towards Automated Testing and Feedback of Object-Oriented Programming Tasks in Java	
e	Faron Moller, Geinor Styles and Luke Clement	Digital Outreach via Theatre Productions	
7	Faron Moller	Technocamps: 30 Years of Digital Education and Professional Development Throughout Wales	
3	Olga Petrovska, Lee Clift and Faron Moller	Generative AI in Software Development Education: Insights from a Degree Apprenticeship Programme	
ç	Jack Parkinson	An Overview of the Relationship between Spatial Skills and Computing Science	
10	Casey Hopkins, Faron Moller and Laura Roberts	Institute of Coding in Wales Digital Skills Bootcamps - A Model for Stackable Micro-credentials	
11	Jarutas Andritsch and Adriana Wilde	Exploring Student Views on Collaborative Content Creation for Learning Programming: An Investigation	
12	2 John Tucker	Teaching history of computing	
13	John Tucker	Local histories of computing	
14	Miriam Harte, Keith Nolan, Roisin Faherty, Amanda O'Farrell, Karen Nolan and Eoin O'Neill	CS_LINC - Bridging the Gap to Formal CS Education	
15	Catherine Mooney, Brett Becker, Shamima Runa and Andrew McCartan	Sense of Belonging of Undergraduate Computing Students: A Comparative Analysis of University Entry Routes	
16	Tom Crick, James H. Davenport, Alan Hayes and Tom Prickett	Teaching Programming Competencies: A Role for Craft Computing?	
17	7 Tom Crick	Critical Reflections on the First Year of Computer Science in the New Curriculum for Wales	
18	Tom Crick, Tom Prickett and Andrew Turnbull	Embedding Dispositions in Peer Assessment for Software Teams: More than just a "Product" Focus	